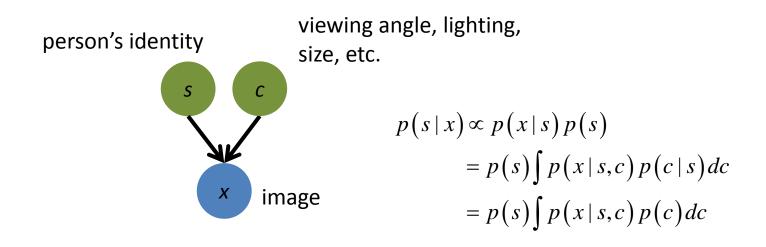
### Homework set 2

(Lectures 3 and 4)

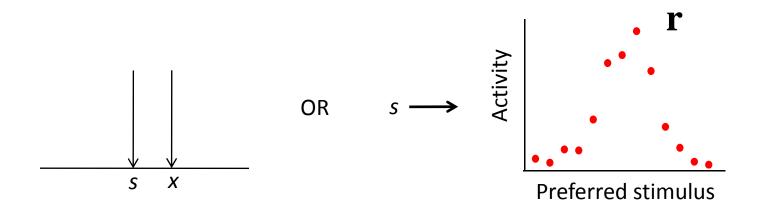
# 3.1 Recognizing a person

To recognize a person, we do not care about viewing angle and lighting conditions. Write down a generative model for this task and use it to explain how a Bayesian observer would infer a person's identity.

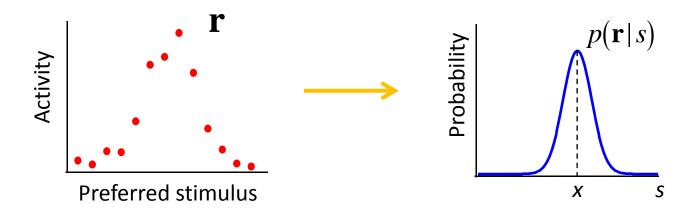


# 3.2 Internal representation vs. population activity

We have considered two different views of a perceptual observation: one is the "internal representation" of a stimulus. For example, if the true orientation of a line is 90°, then the internal representation might be 87°. The other view is the neural activity elicited by the stimulus, e.g. a population code in V1 representing the 90° line. How are these two views related? Is the population code more informative or not than the "internal representation"? Why?



#### Likelihood function



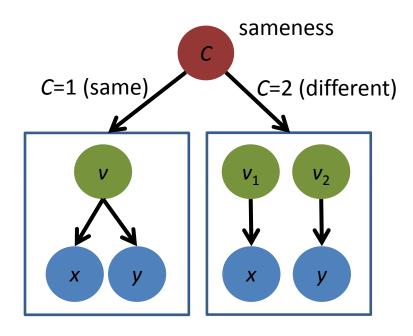
$$x = \hat{s}_{\text{ML}}(\mathbf{r})$$
  
 $\mathbf{r} = (x, \sigma_{\text{likelihood}})$ 

 $\rightarrow$  r is more informative than x

# 3.3 Same or different speeds?

Two objects are moving at unknown speeds. Denote speed by v and the noisy observations of the objects' speeds by x and y. Suppose the generative model, i.e. p(x|v) and p(y|v), as well as the prior distribution over speed, p(v), are known. Using this knowledge, how does a Bayesian observer infer, based on x and y, whether the objects are moving at the same speed?

#### Bayesian model comparison (by the brain)



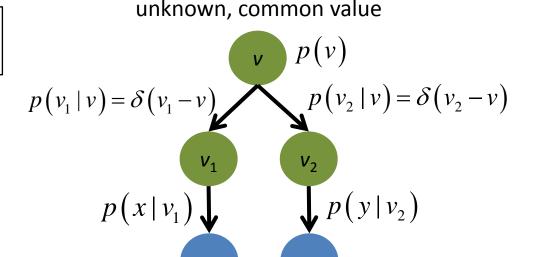
$$p(C|x,y) \propto p(x,y|C) p(C) = \frac{p(x,y|C) p(C)}{p(x,y|C=1) p(C=1) + p(x,y|C=2) p(C=2)}$$

$$p(x,y|C=1) = \int p(x,y|v) p(v) dv = \int p(x|v) p(y|v) p(v) dv$$

$$p(x,y|C=2) = \int \int p(x,y|v_1,v_2) p(v_1,v_2) dv_1 dv_2 = \left(\int p(x|v_1) p(v_1) dv_1\right) \left(\int p(y|v_2) p(v_2) dv_2\right)$$

"But when the speeds are equal, the observations are still drawn from independent processes, that just happen to take the same value?"

Equal speed hypothesis



$$p(x, y | v_{1} = v_{2}) \propto \iiint p(x, y | v_{1}, v_{2}) p(v_{1}, v_{2} | v) p(v) dv dv_{1} dv_{2}$$

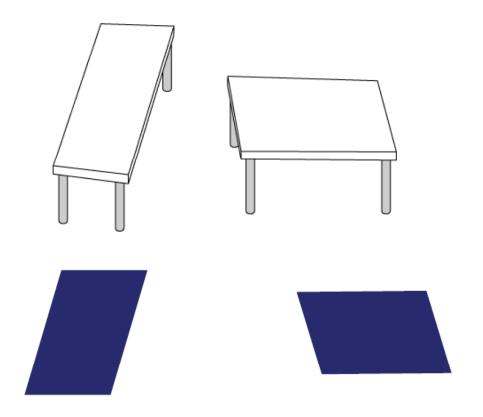
$$= \iiint p(x | v_{1}) p(y | v_{2}) \delta(v_{1} - v) \delta(v_{2} - v) p(v) dv dv_{1} dv_{2}$$

$$= \int p(x | v_{1} = v) p(y | v_{2} = v) p(v) dv$$

#### 3.4 Visual illusions

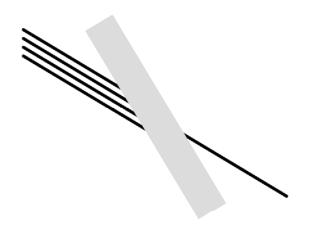
Find two visual illusions (other than the Ponzo and the horse/frog illusion, which were discussed in class). For each, draw a generative model to indicate the statistical dependencies between the variables. For each, use the generative model to write down a formal Bayesian model to explain the illusion. (The two illusions must have different generative models.)

# Tabletop illusion



- Prior that parallellograms are rectangles lying flat
- Depth cue from angle

# Poggendorf illusion



Overestimation of acute angles?

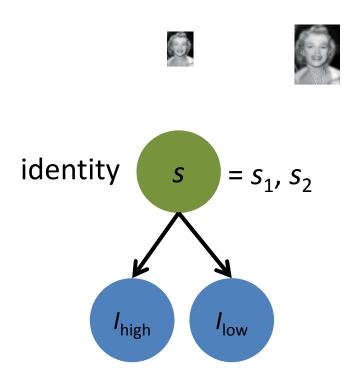
But..

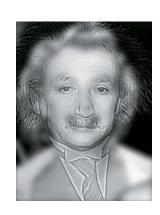
## Hollow face illusion

YouTube video

Convexity prior

#### Monroe vs Einstein

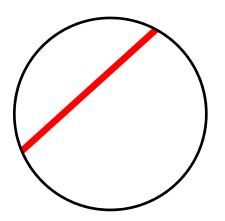




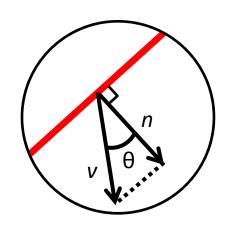
$$p(s_i | I_{\text{high}}, I_{\text{low}}) \propto p(I_{\text{high}} | s_i) p(I_{\text{low}} | s_i)$$

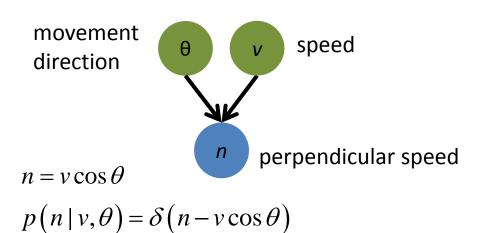
# 3.5 Aperture problem

A bar moving behind a circular aperture is generally perceived as moving in a direction perpendicular to its own orientation, even though its motion is consistent with a wide range of directions. Explain this in a Bayesian framework using a prior preference for low speeds.



# Aperture problem

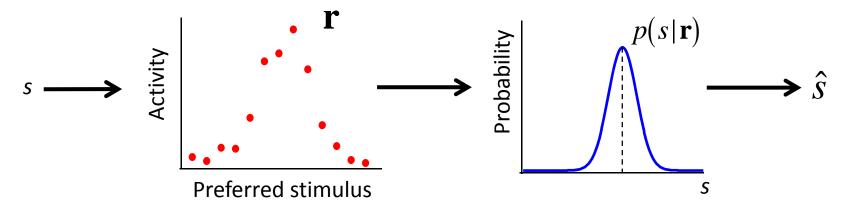




$$\begin{split} p(\theta \mid n) &\propto p(n \mid \theta) \\ &= \int p(n \mid v, \theta) \, p(v) \, dv \\ &= \int \delta \left( n - v \cos \theta \right) p(v) \, dv \\ &= \int \delta \left( v - \frac{n}{\cos \theta} \right) p(v) \, dv \\ &= p \left( v = \frac{n}{\cos \theta} \right) \quad \text{Largest for low speeds, i.e. when } \frac{1}{\cos \theta} \quad \text{is minimal.} \end{split}$$

### 4.1 Response (estimate) distribution

What is the general equation for the response distribution (assuming some deterministic decoder) in terms of the posterior distribution?



$$\hat{s} = \Phi(p(s|\mathbf{r})) = F(\mathbf{r})$$

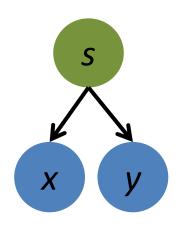
$$p(\hat{s}|s) = \int \delta(\hat{s} - F(\mathbf{r})) p(\mathbf{r}|s) d\mathbf{r}$$

$$\det \text{delta function in } \hat{s} \text{, but usually not in } \mathbf{r}!$$

#### 4.2 Posterior vs response distribution

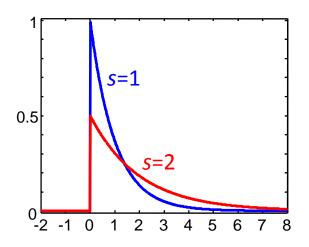
Work out a case where the posterior distribution and the response distribution are both continuous but very different from each other. (For example, choose non-Gaussian distributions and/or a more complex generative model.)

#### Gamma distributions



$$p(x \mid s) = \begin{cases} \frac{1}{s} e^{-\frac{x}{s}} & \text{for } x \ge 0\\ 0 & \text{for } x < 0 \end{cases}$$

$$p(y|s) = \begin{cases} \frac{1}{s}e^{-\frac{y}{s}} & \text{for } y \ge 0\\ 0 & \text{for } y < 0 \end{cases}$$

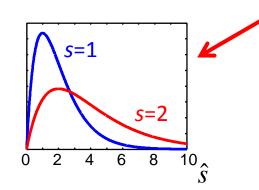


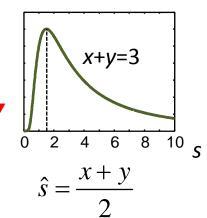
Posterior

$$p(s|x,y) \propto p(x|s) p(y|s) = \frac{1}{s^2} e^{-\frac{x+y}{s}}$$

Estimate distribution

$$p(\hat{s} \mid s) \propto \hat{s} e^{-\frac{\hat{s}}{s}}$$





#### 4.3 More posterior vs response distribution

Do the same when the stimulus variable is discrete, for example binary.

Same as continuous, with discrete prior

$$p(s) = \frac{1}{2}\delta(s-s_1) + \frac{1}{2}\delta(s-s_2)$$

Binary stimulus, binary observations

$$p(s=1 | x_j, y_k) = \frac{p(x_j | s=1) p(y_k | s=1)}{p(x_j | s=0) p(y_k | s=0) + p(x_j | s=1) p(y_k | s=1)}$$

# 4.5 Simple inference with prior

Even when a single stimulus has to be inferred from a single cue, a bias can arise due to a prior. Assuming a Gaussian noise model and a Gaussian prior (with specified mean and variance), compute the bias as a function of the stimulus.

$$p(x|s) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-s)^2}{2\sigma^2}} \qquad p(s) = \frac{1}{\sqrt{2\pi\sigma_p^2}} e^{-\frac{(s-\mu)^2}{2\sigma_p^2}}$$

$$p(s|x) \propto p(x|s) p(s) \propto e^{-\frac{(x-s)^2}{2\sigma^2}} e^{-\frac{(s-s_p)^2}{2\sigma_p^2}} \propto \exp\left[-\frac{1}{2}\left(\frac{1}{\sigma_p^2} + \frac{1}{\sigma^2}\right)\left(s - \frac{\sigma_p^2 x + \sigma^2 \mu}{\sigma_p^2 + \sigma^2}\right)^2\right]$$

Maximum at 
$$\hat{s} = \frac{\sigma_p^2 x + \sigma^2 \mu}{\sigma_p^2 + \sigma^2}$$
 Bias:  $b(s) = \langle \hat{s} \rangle - s = \frac{\sigma_p^2 s + \sigma^2 \mu}{\sigma_p^2 + \sigma^2} - s = \frac{\sigma^2}{\sigma_p^2 + \sigma^2} (\mu - s)$