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A Numerical Comparison of Compressed Sensing Reconstruction Algorithms

Elaine T. Hale, Wotao Yin, Yin Zhang

Department of Computational and Applied Mathematics
Rice University

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Classic Sensing and Storage

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- 1 Want n pieces of information.
- 2 Measure them and store as $x \in \mathbb{R}^n$.
- 3 Notice that n is large and storage is expensive.
- 4 Notice that x is *compressible*.
- 5 Store encoded vector $y \in \mathbb{R}^m$, where $m \ll n$, instead of x .
- 6 Decode y to obtain full signal x as needed.



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Can we avoid storing $x \in \mathbb{R}^n$ in the first place?

Yes, if x is *sparse* and we can obtain measurements Ax , where $A \in \mathbb{R}^{m \times n}$, $m \ll n$, and A is *good*.



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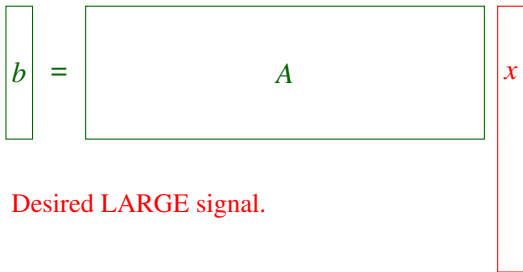
$$b = Ax$$



Compressed Sensing

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$$b = Ax$$

Measurement matrix, may be
implicit and/or reused.



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$$b = Ax$$

Vector of m measurements.



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$$\boxed{b} = \boxed{A} \boxed{x}$$

After measurement, only A and b are available. x must be **recovered** in order to use the data.



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$$\boxed{b} = \boxed{A} \boxed{x}$$

If the original signal, z , is not sparse, but $x = \Phi z$ is sparse, take measurements $b = A\Phi z$. Then **recover** x and set $z = \Phi^{-1}x$.



Compressed Sensing Recovery

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Recovery is based on the fact that x_s is sparse.

- Greedy Approaches (OMP, StOMP)
New nonzero component(s) for x^{k+1} correspond to largest component(s) of $|A^T(b - Ax^k)|$.
- Use of ℓ_1 norm in regions where it is equivalent to ℓ_0 “norm”.
In noiseless case solve $\min_x \{ \|x\|_1 \mid Ax = b \}$. If x_s is sparse enough, obtain exact recovery and x is also sparsest solution.



A Measurement Model

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We will assume

- 1 A is a given $m \times n$ matrix.
- 2 x_s is the desired sparse signal (length n , $k \ll n$ nonzeros).
- 3 Both x_s and the measurements may be corrupted with Gaussian noise, that is

$$b = A(x_s + \epsilon_1) + \epsilon_2, \quad (1)$$

where ϵ_1 (ϵ_2) is a vector whose elements are *i.i.d.* distributed as $N(0, \sigma_1^2)$ ($N(0, \sigma_2^2)$).

$$A, x_s, b, m, n, k, \sigma_1, \sigma_2$$



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Problem Formulation

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Noise? Then $Ax = b$ is not appropriate.

Solution? Minimize or constrain $\|x\|_1$ and $\|Ax - b\|_2^2$.

Our formulation:

$$\min_x \|x\|_1 + \frac{\mu}{2} \|Ax - b\|_M^2, \quad (2)$$

where M is positive definite.

- If M is inverse covariance matrix of $Ax_s - b$, $(\sigma_1^2 AA^T + \sigma_2^2 I)^{-1}$, we can derive a recommended value of μ , μ_{rec} .
- If $AA^T = I$ or $\sigma_1 = 0$, this reduces to a standard least-squares formulation.



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If scale μ , A , and b with $\lambda_{\max}(A^TMA)$, then **fixed point iterations**

$$x^{k+1} = \text{sgn}(x^k - \tau g(x^k)) \circ \max \left\{ |x^k - \tau g(x^k)| - \frac{\tau}{\mu}, 0 \right\} \quad (3)$$

converge to a solution of (2) as long as $0 < \tau < 2$.

Finite convergence of x^* 's zeros and signs of non-zeros.

Linear convergence of $\{x^k\}$ to x^* as long as $A_N^T A_N$ is full rank, where A_N is a particular $m \times |N|$ sub-matrix of A , or a strict complementarity condition holds.



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Require: $A, b, \bar{\mu}$; constants $\tau, f, \beta, xtol, gtol$

1: $x_p = 0, x = \tau A^T M b, \mu = \frac{\tau}{f \|x\|_\infty}$

2: **while** $\mu \leq \bar{\mu}$ **do**

3: **while** $\frac{\|x - x_p\|_2}{\|x_p\|_2} > xtol \sqrt{\frac{\bar{\mu}}{\mu}}$ **or** $\mu \|g(x_p)\|_\infty - 1 > gtol$ **do**

4: $x_p = x$

5: $g = A^T M A x - A^T M b$

6: $y = x - \tau g$

7: $x = \text{sgn}(y) \circ \max \left\{ |y| - \frac{\tau}{\mu}, 0 \right\}$

8: **end while**

9: $\mu = \min \{ \beta \mu, \bar{\mu} \}$

10: **end while**

Default values: $\tau = \min \left\{ -1.665 \frac{m}{n} + 2.665, 1.999 \right\}$ or $2 - eps$
 $f = 0.99, \beta = 4, xtol = 1E-4, gtol = 0.2$



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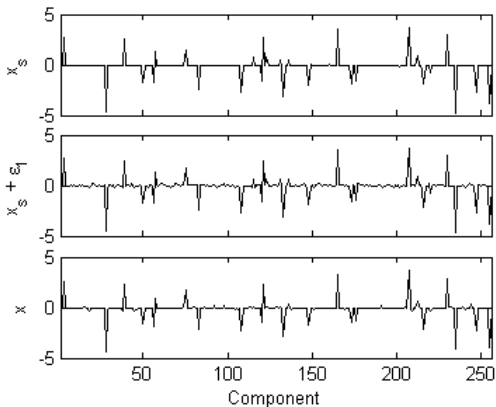
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Basic Demonstration

- Original, noisy and recovered signals for a compressed sensing problem.
- A is 128×256 partial DCT matrix; $k = 32$; and $\sigma_1 = \sigma_2 = 0.1$.





Continuation and Convergence Rate

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- A basic implementation of FPC would run fixed-point iterations at one value of μ : $\bar{\mu}$.
- Presented algorithm solves (2) for an increasing series of μ values: a **continuation** strategy.
- Convergence results are unscathed, and practically the results are much better.
- Run FPC with and without continuation on compressed sensing situation for which we expect exact recovery:
 - Gaussian A matrix
 - $\sigma_1 = \sigma_2 = 0$, $n = 2048$
 - Number of measurements is $m = 0.4n$
 - Number of non-zeros in x_s is $k = 0.05m$
 - $\bar{\mu} = 1E3$ and $1E9$.

Plot $|\text{supp}(x^k)|$ and $\log \|x - x_s\| / \|x_s\|$ v. iteration count.



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Continuation & Convergence Plots

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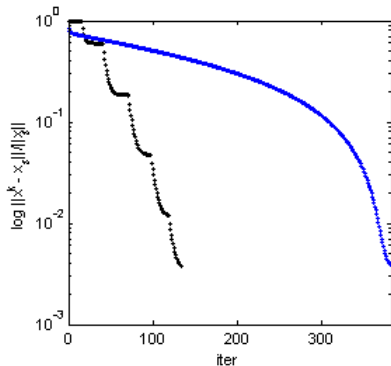
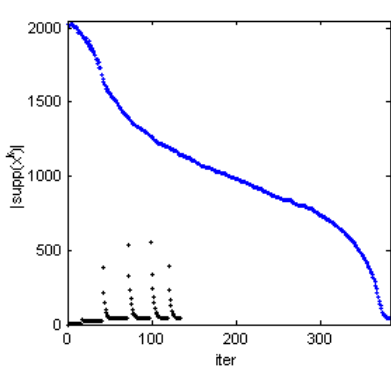
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$\bar{\mu} = 1E3$. With and without continuation.



Continuation & Convergence Plots

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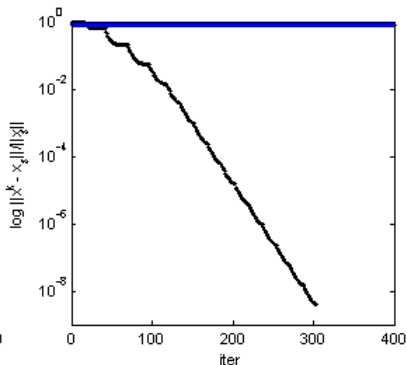
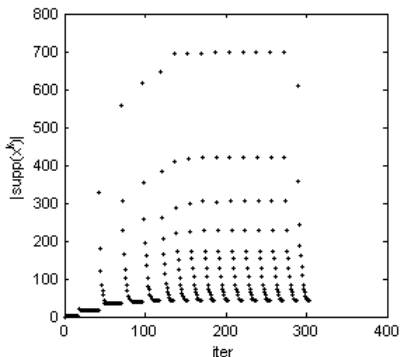
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$\bar{\mu} = 1\text{E}9$. With and **without** continuation.

Results are truncated with respect to iteration number and $|\text{supp}(x^k)|$. **Without** continuation, $|\text{supp}(x^k)| = 2048$.



Numerical Results, Preliminaries

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We compared FPC with and without line search to three algorithms:

- **StOMP** (Donoho et al., 2006). Greedy approach that uses statistical arguments to determine the significant components of $|A^T(b - Ax^k)|$. Updates nonzero components by solving reduced least-squares problem.
- **II_Is** (Kim et al., 2007). Interior-point method for (2) that uses a preconditioned conjugate gradient (PCG) method to approximately solve linear systems in a truncated-Newton framework.
- **GPSR** (Figueiredo et al., 2007). Gradient projection method applied to reformulation of (2) as a bound-constrained quadratic program. There are several variants. Here we compare to Monotone GPSR-BB.



Numerical Results, Preliminaries, cont.

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Two types of A matrices:

- **Gaussian.** Explicit matrix. Matrix-vector multiplications cost $O(mn)$. $AA^T \neq I$, but analytic bounds for $\lambda_{\max}(AA^T)$ and $\lambda_{\min}(AA^T)$ exist.
- **Partial DCT.** Implicit matrix. Matrix-vector multiplications are implemented with a fast transform and cost $O(n \log n)$. $AA^T = I$.

Varying noise levels σ_1 (on the original signal) and σ_2 (on the measurements).

Varying measurement ($\delta = m/n$) and sparsity ($\rho = k/m$) levels.



Phase Plots

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- Phase plots depict speed or accuracy of compressed sensing recovery as a function of $\delta = m/n$ and $\rho = k/m$.
- Here, $n = 512$, each point is average over 30 runs, and $\delta = 0.02 : 0.02 : 1$, $\rho = 0.02 : 0.02 : 1$.
- Show plots for StOMP and FPC. Plots for l1_ls and GPSR should be similar to FPC's.
- StOMP's Gaussian A matrices' columns were scaled to unit norm. (Necessary for their statistical thresholding.)



Phase Plots for Gaussian A , $\sigma_1 = 0$, $\sigma_2 = 1E-8$

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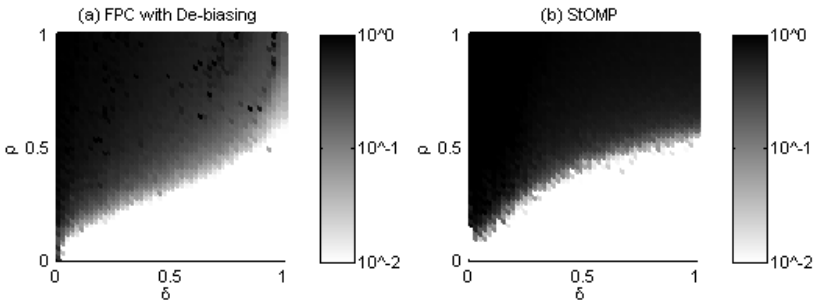
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Shading indicates value of $\frac{\|x - x_s\|}{\|x_s\|}$. All values larger than 1 are black and all less than $1E-2$ are white.

$\delta = m/n$ (measurement ratio), $\rho = k/m$ (sparsity ratio).



Phase Plots for Gaussian A , $\sigma_1 = 1E-2$, $\sigma_2 = 1E-8$

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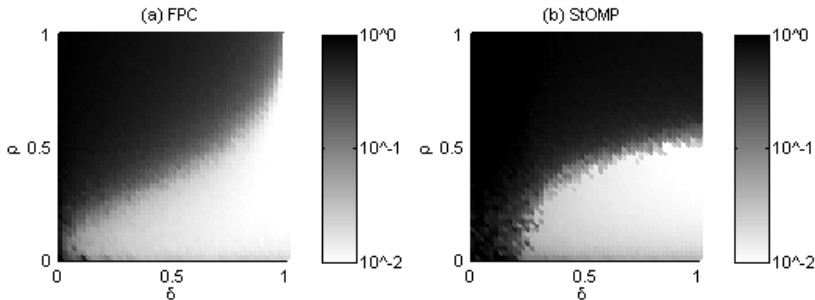
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Phase Plots for DCT A, $\sigma_1 = 0$, $\sigma_2 = 1E-8$

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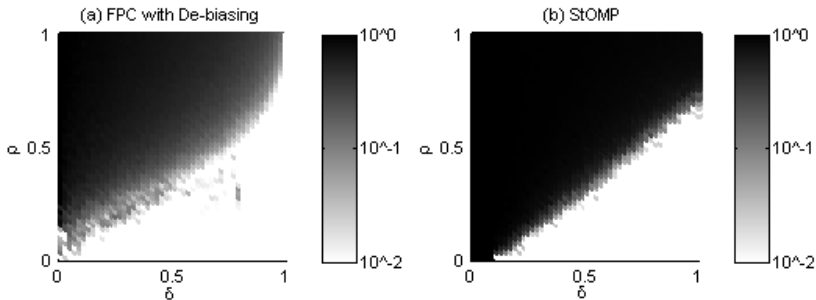
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Phase Plots for DCT A, $\sigma_1 = 1E-2$, $\sigma_2 = 1E-8$

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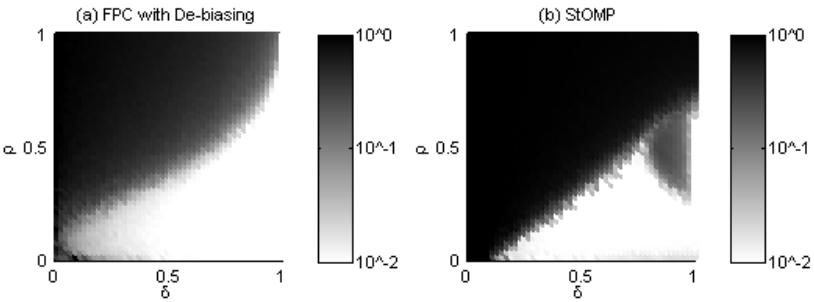
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Remarks on Phase Plots

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- Phase transition curve depends on matrix type, noise levels and recovery algorithm.
- When there is little noise, superiority of FPC or StOMP may depend on (δ, ρ) .
- FPC is generally superior at higher noise levels, especially for extreme m (large or small).
- However, StOMP is accurate in the face of noise for many (δ, ρ) combinations, as claimed in Donoho et al. (2006).



μ Study

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- Examined accuracy and speed of FPC, GPSR and $l1_ls$ as a function of μ .
- Results for $l1_ls$ are not shown. In general, $l1_ls$ is just as accurate as FPC, but much slower.
- Nonzero components of x_s chosen uniformly at random. Nonzero entries from $N(0, 4)$.
- Each data point is the average of 10 runs.
- GPSR was run to value of objective function found by FPC. GPSR's default stopping criterion results in premature exit when μ is large.



Line Search

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Given previous signal estimate, x_p , and fixed-point iteration result, x , one-dimensional line search between them is:

$$\begin{aligned} \min_{\alpha} \|\hat{x}\|_1 + \frac{\mu}{2} \|A\hat{x} - b\|_M^2 \\ \text{s.t. } \hat{x} = x_p + \alpha(x - x_p) \end{aligned} \quad (4)$$

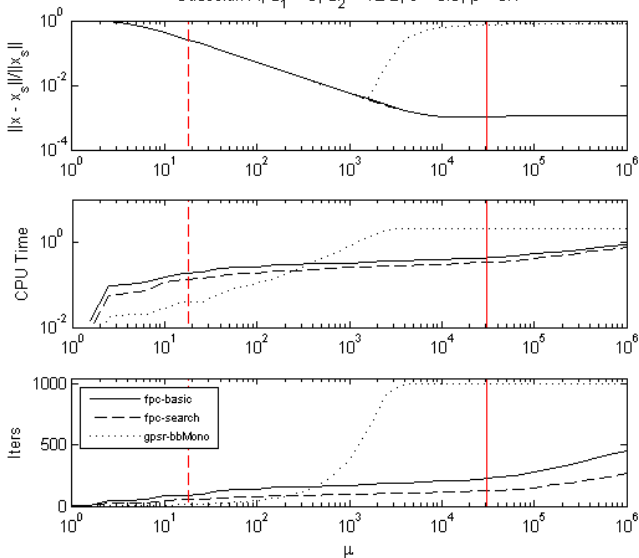
This problem can be solved analytically without any additional matrix-vector multiplications.

It is often advantageous to solve for α^* and implement $x_p + \alpha^*(x - x_p)$.



An Easy Case: Sparse and No Signal Noise

Gaussian A, $\sigma_1 = 0$, $\sigma_2 = 1E-2$, $\delta = 0.3$, $\rho = 0.1$



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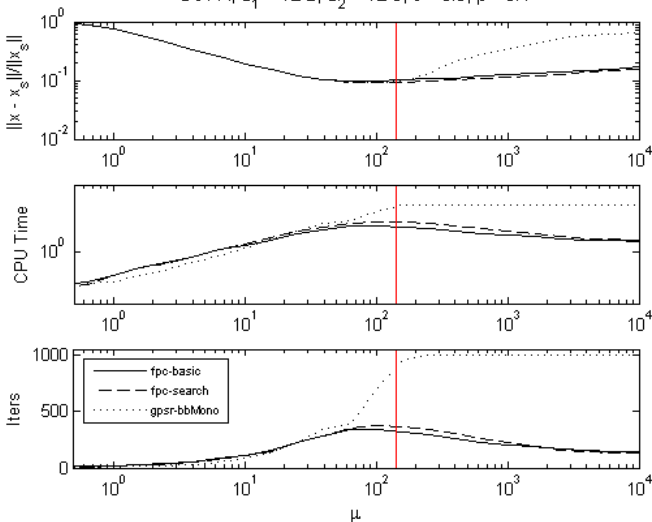
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A Hard Case: Less Sparse and Signal Noise

DCT A, $\sigma_1 = 1E-2$, $\sigma_2 = 1E-8$, $\delta = 0.5$, $\rho = 0.4$



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Remarks on Accuracy and Speed as a Function of μ

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- Recommended M and μ work well. Order of magnitude estimates for σ_1 and σ_2 are sufficient.
- For large enough μ , GPSR convergence slows down considerably, and GPSR stops recovering x_s to high accuracy because it reaches its maximum iterations.
- GPSR is faster than FPC for small μ , but a cross-over occurs, generally before μ_{rec} .
- Authors of GPSR are currently implementing a continuation strategy—this may fix their problems at large μ .
- In the meantime, GPSR is competitive with FPC IF $\mu < \mu_{\text{rec}}$ and *de-biasing* is used.



De-biasing

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To *de-bias* the FPC results:

- 1 Identify $N = \{i | x_i^* \neq 0\}$.
- 2 If $0 < |N| \leq m$, solve the overdetermined least squares problem

$$y^* = \arg \min_y \|A_N y - b\|_2^2.$$

- 3 Set $x_N = y^*$ and the rest of x 's components to zero.

Easy to find N when μ is small ... for large μ results can deteriorate if "0" not defined properly. A guideline:

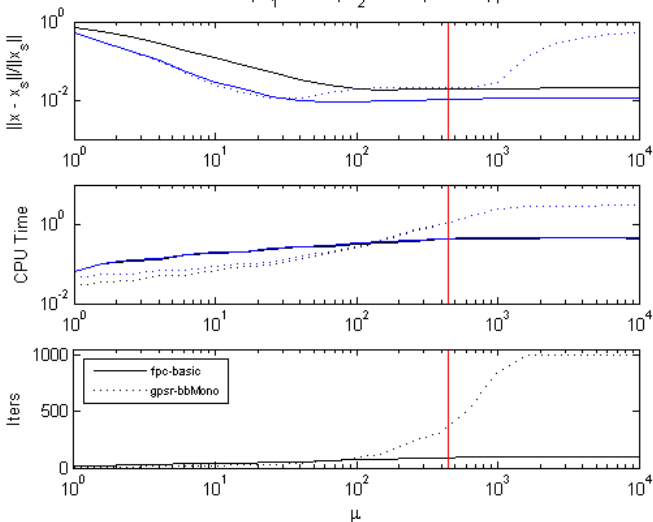
$$N = \left\{ i \mid |x_i^*| > 3 \sqrt{\sigma_1^2 + \frac{\sigma_2^2}{\lambda_{\min}(AA^T)}} \right\},$$

which depends on good estimates of σ_1 and σ_2 .



Effects of Debiasing (in Blue)

Gaussian A, $\sigma_1 = 1E-2$, $\sigma_2 = 1E-8$, $\delta = 0.5$, $\rho = 0.2$





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- Like μ Study except solve a series of problems with increasing n rather than one problem with increasing $\bar{\mu}$.
- Compare to StOMP, in addition to GPSR and l1_ls.
- For the StOMP runs with Gaussian A , the columns of A were scaled to unit norm.



Gaussian A, $\sigma_1 = 0$, $\sigma_2 = 1E-2$, $n_{\max} = 8192$

		$\delta = 0.1$	$\delta = 0.3$	$\delta = 0.5$
$\rho = 0.3$	fpc3-basic		$4.1E-7 n^{2.06}$, 52.6	$2.6E-6 n^{1.93}$, 118
	fpc3-search		$1.8E-6 n^{1.81}$, 30.8	$7.8E-6 n^{1.75}$, 80.0
	gpsr-bbMono		$7.2E-7 n^{1.88}$, 20.0	not rec.
	stomp		not rec.	$1.4E-9 n^{2.95}$, 524
$\rho = 0.2$	fpc3-basic	$4.4E-7 n^{1.93}$, 16.8	$2.0E-6 n^{1.84}$, 37.3	$2.0E-6 n^{1.86}$, 47.9
	fpc3-search	$7.0E-6 n^{1.53}$, 8.01	$1.4E-5 n^{1.54}$, 20.1	$1.1E-6 n^{1.88}$, 31.7
	gpsr-bbMono	$3.9E-8 n^{2.05}$, 3.78	$2.6E-7 n^{2.13}$, 69.0	$4.1E-7 n^{2.14}$, 125
	stomp	not rec.	$4.8E-9 n^{2.71}$, 198	$6.7E-9 n^{2.68}$, 396
$\rho = 0.1$	fpc3-basic	$1.3E-6 n^{1.77}$, 10.6	$9.0E-7 n^{1.83}$, 13.5	$1.1E-6 n^{1.84}$, 19.7
	fpc3-search	$9.4E-6 n^{1.45}$, 4.98	$1.6E-6 n^{1.70}$, 8.52	$1.4E-5 n^{1.49}$, 14.6
	gpsr-bbMono	$9.1E-8 n^{2.05}$, 11.2	$4.0E-8 n^{2.25}$, 26.4	$9.7E-8 n^{2.22}$, 52.4
	stomp	not rec.	$5.6E-10 n^{2.92}$, 145	$4.9E-9 n^{2.64}$, 146

All entries are CPU solve times, in s, unless the given algorithm was **not able to recover x_s** .

- Solve time = Cn^α curve fit to (n,solve time) data (averages over 5 runs).
- Solve time for $n = 8192$.

FPC and GPSR include time for de-biasing, and were run at $\mu = \mu_{\text{rec}}/100$ or $\mu_{\text{rec}}/1000$.



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DCT A, $\sigma_1 = 0$, $\sigma_2 = 1E-2$, $n_{\max} = 1,048,576$

		$\delta = 0.1$	$\delta = 0.3$	$\delta = 0.5$
$\rho = 0.3$	fpc3-basic		$2.4E-4 n^{1.03}$, 364	$7.7E-5 n^{1.05}$, 171
	fpc3-search		$1.5E-4 n^{1.05}$, 309	$1.1E-4 n^{1.02}$, 178
	gpsr-bbMono		$1.9E-4 n^{1.03}$, 298	$7.1E-5 n^{1.03}$, 119
	stomp		not rec.	$1.8E-4 n^{1.09}$, >> 300
$\rho = 0.2$	fpc3-basic	$3.1E-4 n^{1.05}$, >> 300	$1.0E-4 n^{1.04}$, 178	$5.9E-5 n^{1.03}$, 107
	fpc3-search	$1.8E-4 n^{1.05}$, 383	$7.0E-5 n^{1.06}$, 169	$4.6E-5 n^{1.06}$, 112
	gpsr-bbMono	$1.2E-4 n^{1.04}$, 206	$7.4E-5 n^{1.02}$, 105	$7.1E-5 n^{0.98}$, 61.0
	stomp	not rec.	$1.7E-4 n^{1.08}$, 519	$5.8E-5 n^{1.14}$, 431
$\rho = 0.1$	fpc3-basic	$1.8E-4 n^{1.03}$, 302	$5.3E-5 n^{1.05}$, 119	$3.3E-5 n^{1.05}$, 71.6
	fpc3-search	$5.7E-5 n^{1.09}$, 206	$3.6E-5 n^{1.07}$, 103	$3.9E-5 n^{1.04}$, 72.6
	gpsr-bbMono	$3.9E-5 n^{1.04}$, 69.8	$2.9E-5 n^{1.04}$, 51.6	$2.3E-5 n^{1.05}$, 46.8
	stomp	not rec.	$6.4E-5 n^{1.08}$, 199	$4.3E-5 n^{1.12}$, 263

All entries are CPU solve times, in s, unless the given algorithm was **not able to recover x_s** .

- Solve time = Cn^α curve fit to (n,solve time) data (averages over 5 runs).
- Solve time for $n = 1,048,576$.

FPC and GPSR include time for de-biasing, and were run at $\mu = \mu_{\text{rec}}/10$.



DCT A, $\sigma_1 = 0$, $\sigma_2 = 1E-2$, $n_{\max} = 1,048,576$

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	fpc3-search		0.00061 $n^{1.02}$, 395 ^a	6.9E-5 $n^{1.05}$, 154
	gpsr-bbMono		0.0015 $n^{1.03}$, $\gg 300^a$	6.3E-5 $n^{1.03}$, 103
	stomp		not rec.	1.8E-4 $n^{1.09}$, $\gg 300$
$\rho = 0.2$	fpc3-basic	6.3E-4 $n^{1.04}$, 555 ^a	1.9E-4 $n^{1.03}$, 294	4.8E-5 $n^{1.04}$, 89.6
	fpc3-search	4.0E-4 $n^{1.02}$, 293 ^a	1.6E-4 $n^{1.03}$, 267	3.7E-5 $n^{1.06}$, 94.6
	gpsr-bbMono	1.3E-3 $n^{1.04}$, $\gg 300^a$	6.6E-4 $n^{1.01}$, $\gg 300$	3.1E-5 $n^{1.03}$, 47.3
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$\rho = 0.1$	fpc3-basic	2.5E-4 $n^{1.04}$, 481	8.2E-5 $n^{1.04}$, 159	5.9E-5 $n^{1.03}$, 95.8
	fpc3-search	1.6E-4 $n^{1.04}$, 321	8.0E-5 $n^{1.05}$, 158	6.1E-5 $n^{1.03}$, 95.9
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- Solve time = Cn^α curve fit to (n,solve time) data (averages over 5 runs).
- Solve time for $n = 1,048,576$, except for ^a. Then $n = 524,288$.

FPC and GPSR were run at $\mu = \mu_{\text{rec}}$, and their results were not de-biased.



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	fpc3-search	4.0E-4 $n^{1.02}$, 293 ^a	1.6E-4 $n^{1.03}$, 267	3.7E-5 $n^{1.06}$, 94.6
	gpsr-bbMono	1.3E-3 $n^{1.04}$, $\gg 300^a$	6.6E-4 $n^{1.01}$, $\gg 300$	3.1E-5 $n^{1.03}$, 47.3
	stomp	not rec.	1.7E-4 $n^{1.08}$, 519	5.8E-5 $n^{1.14}$, 431
$\rho = 0.1$	fpc3-basic	2.5E-4 $n^{1.04}$, 481	8.2E-5 $n^{1.04}$, 159	5.9E-5 $n^{1.03}$, 95.8
	fpc3-search	1.6E-4 $n^{1.04}$, 321	8.0E-5 $n^{1.05}$, 158	6.1E-5 $n^{1.03}$, 95.9
	gpsr-bbMono	4.1E-4 $n^{1.04}$, $\gg 300$	2.2E-4 $n^{1.03}$, 356	8.4E-5 $n^{1.03}$, 131
	stomp	not rec.	6.4E-5 $n^{1.08}$, 199	2.9E-5 $n^{1.15}$, 263

All entries are CPU solve times, in s, unless the given algorithm was **not able to recover x_s** .

- Solve time = Cn^α curve fit to (n,solve time) data (averages over 5 runs).
- Solve time for $n = 1,048,576$, except for ^a. Then $n = 524,288$.

FPC and GPSR were run at $\mu = \mu_{\text{rec}}$, and their results were not de-biased.



An Approximation for M

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When there is signal noise and $AA^T \neq I$, **calculating M and μ can be very expensive.**

An alternative is to approximate

$$M \approx (\sigma_1^2 \bar{\sigma}^2 + \sigma_2^2)I,$$

where $\bar{\sigma}^2 = \lambda_{\max}(AA^T)$.

The next set of results investigate the advantages and disadvantages of this approximation.



Gaussian A, $\sigma_1 = 1E-2$, $\sigma_2 = 1E-8$, $n_{\max} = 4096$

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		$\delta = 0.3$						
		μ	M	data		solve		rel. err.
$\rho = 0.1$	fpc3-basic	$\mu_{\text{rec}}/10$	full	$3.3E-8n^{2.62}$	100	$5.9E-6 n^{1.45}$	1.10	0.015
	fpc3-search	$\mu_{\text{rec}}/10$	full	$6.5E-9n^{2.82}$	110	$1.1E-5 n^{1.36}$	0.94	0.015
	gpsr-bbMono	$\mu_{\text{rec}}/10$	full	$1.2E-8n^{2.74}$	110	$5.8E-5 n^{1.11}$	0.65	0.015
	fpc3-basic	$\mu_{\text{rec}}/10$	approx.	$9.8E-8n^{1.79}$	0.27	$1.3E-6 n^{1.76}$	2.70	0.017
	fpc3-search	$\mu_{\text{rec}}/10$	approx.	$2.0E-6n^{1.42}$	0.31	$7.0E-6 n^{1.48}$	1.55	0.017
	gpsr-bbMono	$\mu_{\text{rec}}/10$	approx.	$1.7E-6n^{1.45}$	0.29	$1.2E-7 n^{1.97}$	1.38	0.017
	fpc3-basic	μ_{rec}	approx.	$3.3E-6n^{1.35}$	0.27	$1.5E-6 n^{1.78}$	3.79	0.028
	fpc3-search	μ_{rec}	approx.	$1.5E-7n^{1.74}$	0.32	$3.1E-6 n^{1.62}$	2.38	0.028
	gpsr-bbMono	μ_{rec}	approx.	$6.3E-6n^{1.26}$	0.27	$1.7E-5 n^{1.53}$	6.01	0.028
	stomp	N/A	N/A	$2.0E-6n^{1.45}$	0.45	$4.8E-10 n^{3.00}$	28.2	0.040

The first two columns are CPU data generation or solve times, in s. The last is the relative error at $n = 4096$, $\|x - x_s\|/\|x_s\|$.

- Solve time = Cn^α curve fit to (n,solve time) data (averages over 5 runs).
- Solve time for $n = 4096$.

FPC and GPSR include time for calculating M and μ in "data". De-biasing is included in "solve" when $\mu = \mu_{\text{rec}}$.



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	gpsr-bbMono	$\mu_{\text{rec}}/10$	approx.	$1.7E-6 n^{1.45}, 0.29$	$1.2E-7 n^{1.97}, 1.38$	0.017	
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- FPC, GPSR-BB and StOMP are all useful given the right situation.
- However, GPSR-BB is not robust to μ (convergence slows and tolerances must be changed as μ increases).
- And StOMP's thresholding schemes are difficult to untangle and apply appropriately in new situations.
- On the other hand, FPC is simple, general and robust.
- l_1 is as accurate and as easy to use as FPC, but is much slower.
- FPC (and GPSR-BB, if μ is small enough) outperforms StOMP when measurements are noisy and n is large.



Conclusions, Cont.

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- De-biasing generally improves the results if the desired solution is truly sparse, and nonzeros can be accurately distinguished.
- Line search is often helpful, but more so for smaller μ and closer to the phase transition line (less sparsity). The "sweet spot" changes some with matrix type.

Acknowledgements

- Joint work with Yin Zhang and Wotao Yin.
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An Optimality Condition

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The gradient of $\|Ax - b\|_M^2$ is

$$g(x) := A^T M (Ax - b). \quad (5)$$

x^* is a solution to (2) if and only if

$$\mu g_i(x^*) \begin{cases} = -1, & x_i^* > 0, \\ \in [-1, 1], & x_i^* = 0, \\ = 1, & x_i^* < 0. \end{cases} \quad (6)$$



M and μ

M is the inverse covariance matrix of $Ax_s - b$.

μ is estimated based on the normal distribution of $Ax_s - b$, the optimality condition for (2), and relationships between norms.

Case 0: In general $M = (\sigma_1^2 AA^T + \sigma_2^2 I)^{-1}$, and we require an estimate of $\underline{\sigma}^2 = \lambda_{\min}(M^{1/2} AA^T M^{1/2})$.

$$\mu = \frac{1}{\underline{\sigma}} \sqrt{\frac{n}{\chi_{1-\alpha, m}^2}}.$$

Case 1: $\sigma_1 = 0$. Then $M = I$, $\underline{\sigma}^2 = \lambda_{\min}(AA^T)$, and $\mu = \frac{1}{\sigma_2 \underline{\sigma}} \sqrt{\frac{n}{\chi_{1-\alpha, m}^2}}$.

Case 2: $AA^T = I$. Then $M = I$, and $\mu = \frac{1}{\sqrt{\sigma_1^2 + \sigma_2^2}} \sqrt{\frac{n}{\chi_{1-\alpha, m}^2}}$.



M and μ

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