



RICE

Reduced Basis Methods

for

Dynamical Systems

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LTI Systems and Model Reduction

Time Domain

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}$$

$$\mathbf{y} = \mathbf{C}\mathbf{x}$$

$$\mathbf{A} \in \mathbb{R}^{n \times n}, \mathbf{B} \in \mathbb{R}^{n \times m}, \mathbf{C} \in \mathbb{R}^{p \times n}, n \gg m, p$$

Frequency Domain

$$s\mathbf{x} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}$$

$$\mathbf{y} = \mathbf{C}\mathbf{x}$$

Transfer Function

$$\mathbf{H}(s) \equiv \mathbf{C}(s\mathbf{I} - \mathbf{A})^{-1}\mathbf{B}, \quad \mathbf{y}(s) = \mathbf{H}(s)\mathbf{u}(s)$$



Model Reduction

Construct a new system $\{\hat{\mathbf{A}}, \hat{\mathbf{B}}, \hat{\mathbf{C}}\}$ with LOW dimension $k \ll n$

$$\begin{aligned}\dot{\hat{\mathbf{x}}} &= \hat{\mathbf{A}}\hat{\mathbf{x}} + \hat{\mathbf{B}}\mathbf{u} \\ \hat{\mathbf{y}} &= \hat{\mathbf{C}}\hat{\mathbf{x}}\end{aligned}$$

Goal: Preserve system response

$\hat{\mathbf{y}}$ should approximate \mathbf{y}

Projection: $\mathbf{x}(t) = \mathbf{V}\hat{\mathbf{x}}(t)$ and $\mathbf{V}\dot{\hat{\mathbf{x}}} = \mathbf{A}\mathbf{V}\hat{\mathbf{x}} + \mathbf{B}\mathbf{u}$



Applications

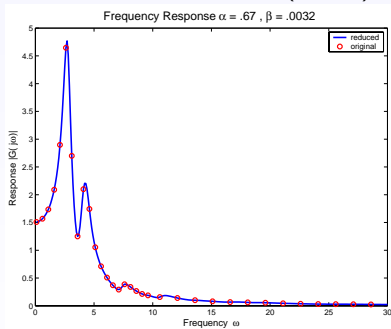
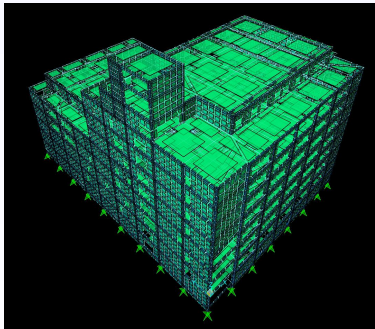
Mechanical Systems

Electrical Systems

MEMS devices

e.g. Building Model

$N = 26394$, $k = 200$ (ROM)



D.C. Sorensen

The Symmetric SVD Approximation

If $\mathbf{W}\mathbf{X}_2 = \mathbf{X}_1 + \mathbf{E}$ where $\mathbf{W} = \text{blockdiag}(\mathbf{I} - 2\mathbf{w}\mathbf{w}^T)$

$$\min_{\mathbf{W}\hat{\mathbf{X}}_2 = \hat{\mathbf{X}}_1} \left\| \begin{pmatrix} \mathbf{X}_1 \\ \mathbf{X}_2 \end{pmatrix} - \begin{pmatrix} \hat{\mathbf{X}}_1 \\ \hat{\mathbf{X}}_2 \end{pmatrix} \right\|_F^2 \quad \text{and} \quad \begin{pmatrix} \hat{\mathbf{X}}_1 \\ \hat{\mathbf{X}}_2 \end{pmatrix} = \mathbf{U}\mathbf{S}\mathbf{V}^T$$

Solved by:

$$\mathbf{U} = \frac{1}{\sqrt{2}} \begin{pmatrix} \mathbf{U}_1 \\ \mathbf{U}_2 \end{pmatrix}, \quad \mathbf{S} = \sqrt{2}\mathbf{S}_1, \quad \mathbf{V} = \mathbf{V}_1. \quad \text{and} \quad \mathbf{U}_2 = \mathbf{W}\mathbf{U}_1,$$

with

$$\mathbf{U}_1\mathbf{S}_1\mathbf{V}_1^T = \frac{1}{2}(\mathbf{X}_1 + \mathbf{W}\mathbf{X}_2)$$

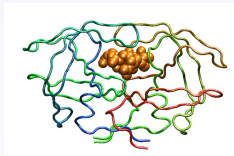
Animation: Rotationally Symmetric SVD

click figure for movie



Animation: Rotationally Symmetric SVD on HIV1

click for movie



Front View

First SVD mode – Rotationally Symmetric vs. Unsymmetric

Red = Unsymmetric Blue = Symmetric

